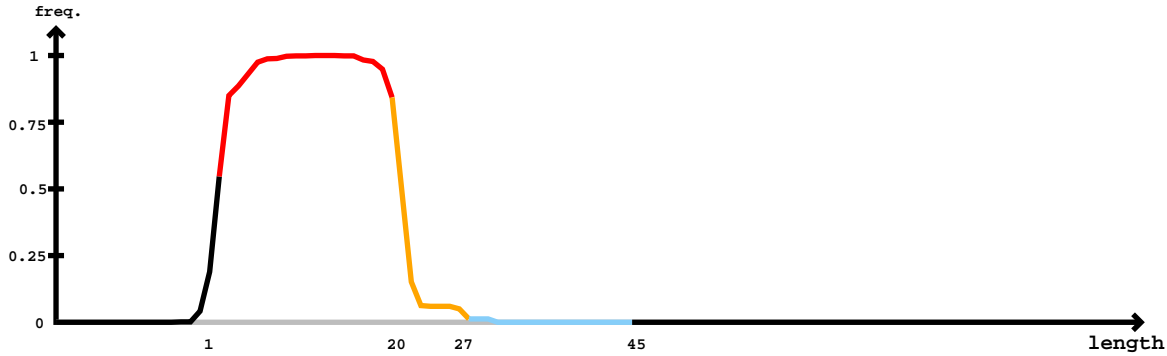
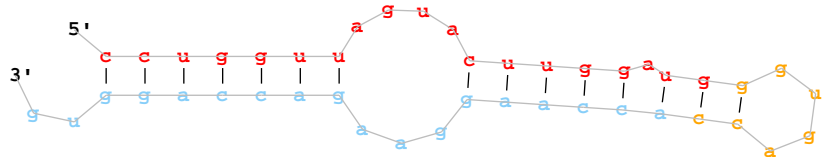


Provisional ID : ESP_316_35290
 Score total : 1.4
 Score for star read(s) : -1.3
 Score for read counts : 0
 Score for mfe : 1.1
 Score for randfold : 1.6
 Score for cons. seed :
 Total read count : 675
 Mature read count : 675
 Loop read count : 0
 Star read count : 0



Mature **Star**

5'	3'	exp	reads	mm	sample
cuaagcaggguccaggccugguuaguacuuggaugggugaccaccaaggaagaccaggugcuguaggcauaaaaaaauaaacauaagggauguaaacugacaagguccuu					
.....(((.....(((((((((((.....(((((((.....)))))))))))))))))))))).....(((((((((((.....))))))))))))))					
.....caggcAugguuaguacu.....			1	1	seq
.....ggccugguuaguacuug.....			11	0	seq
.....ggccugguuaguacuugg.....			1	0	seq
.....ggccugguuaguacuugga.....			5	0	seq
.....ggccugguuaguacuuggau.....			1	0	seq
.....ggccugguuaguacuuggaug.....			7	0	seq
.....ggccugguuaguacuuggaugg.....			1	0	seq
.....ggccugguuaguacuuggauggg.....			3	0	seq
.....gcccugguuaguacuugg.....			3	0	seq
.....gcccugguuaguacuugga.....			3	0	seq
.....gcccugguuaguacuuggau.....			8	0	seq
.....gcccugguuaguacuuggaug.....			71	0	seq
.....gcccugguuaguacuuggaugg.....			1	1	seq
.....gcccugguuaguacuuggauggg.....			14	0	seq
.....gcccugguuaguacuuggaugggg.....			6	0	seq
.....ccugguuaguacuugga.....			13	0	seq
.....ccugguuaguacuuggau.....			33	0	seq
.....ccugguuaguacuuggaug.....			189	0	seq
.....ccugguuaguacuuggaugg.....			18	0	seq
.....ccugguuaguacuuggauggg.....			4	0	seq
.....cugguuaguacuuggau.....			34	0	seq
.....cugguuaguacuuggaug.....			1	1	seq
.....cugguuaguacuuggaugg.....			3	1	seq
.....cugguuaguacuuggaugg.....			132	0	seq
.....cugguuaguacuuggauggg.....			30	0	seq
.....cugguuaguacuuggaugggg.....			17	0	seq
.....cugguuaguacuuggaugggg.....			1	0	seq
.....ugguuaguacuuggaug.....			10	0	seq
.....ugguuaguacuuggaugg.....			9	0	seq
.....ugguuaguacuuggauggg.....			6	0	seq
.....ugguuaguacuuggaugggg.....			1	1	seq
.....gguuaguacuuggaugg.....			11	0	seq
.....gguuaguacuuggauggg.....			16	0	seq
.....gguuaguacuuggaugggg.....			5	0	seq

Mature

Star

cuaagcagggucagggcugguuaguacuuggaugggugaccaccaaggaagaccaggugcuguaggcauaaaaaaauaaaacauaagggauuguaaacugacaaggccuu			
.....guuaguacuuggauggg.....	11	0	seq
.....guuaguacuuggauggg.....	1	0	seq
.....guuaguacuuggaugggugacc.....	5	0	seq
.....guuaguacuuggaugggugacc.....	15	0	seq
.....uuaguacuuggCugggugacc.....	1	1	seq
.....uuaguacuuggaugggugacc.....	5	0	seq
.....uuaguacuuggaugggugaccGcc.....	3	1	seq
.....uaguacuuggaugggugaccGcc.....	1	1	seq
.....aguacuuggaugggugacc.....	1	0	seq
.....aguacuuggaugggugacc.....	1	1	seq
.....aguacuuggaugggugaccGcc.....	4	1	seq
.....guacuuggaugggugacc.....	1	0	seq
.....acuuggaugggugaccGcc.....	1	1	seq